

CRAIG YOHO

craigyoho@gmail.com

EDUCATION

Entertainment Technology Center, Carnegie Mellon Univ. *Pittsburgh, PA*
Masters of Entertainment Technology (in progress)

University of California, Irvine *Irvine, CA*
Bachelor of Science, Information and Computer Sciences, Spring 2006
Summer Undergraduate Research Program (SURP) Fellow

ENTERTAINMENT TECHNOLOGY EXPERIENCE

Social Code Group / The EcoRaft Project *Irvine, CA*
Technical Art Lead *Dec 2005–Aug 2006*
Oversaw primary creation of digital art assets for interactive media installations; designed and implemented software tools to facilitate 2D/3D digital art asset creation and deployment; produced promotional video materials and still images for academic publication.

Independent Films *Riverside, CA*
Primary Visual Effects Artist *May 2003–Sep 2005*
Design, creation, and presentation of animated characters; designed post-production pipeline; 2D compositing, rotoscoping, match move, and color correction.

SkillsUSA / VICA *Corona, CA*
National Animation Gold Medal winner, Club Member *Sep 2000–Aug 2001*
Industrial design and visualization; 3D animation.

OTHER WORK EXPERIENCE

New Dream Network LLC./ DreamHost Web Hosting *Brea, CA*
Junior Systems Administrator (Linux), Technical Support *Nov 2006–Present*

All About Coffee *Corona, CA*
Manager, Barista, Deli Cook *Jun 2004–Dec 2005*

JRC Engineering *Perris, CA*
Parts and Inventory *Jun 1998–Aug 1998*

SKILLS AND AWARDS

- Proficient in Java, C, C++, Ruby, ActionScript 2
- 3D modeling, rigging, animation, and rendering in 3ds max and Maya
- Post-production and compositing with Shake 4
- Summer Undergraduate Research Program (SURP) Fellowship
- Gold Medal in SkillsUSA/VICA Post-Secondary Computer Animation, National Level
- Boy Scouts of America, Eagle Rank